Course: Full title of course

Unit: unit number and title

Lesson: lesson number and title

|  |
| --- |
| **Introduction** |
| In this section, lead into the topic, skills, or activities covered in the lesson. You may want to reference the previous lesson/unit or place the lesson in the context of the entire unit. The introduction does not need to be long; it simply needs to provide a brief preview and hook. One or two paragraphs should be sufficient. You might also use a real-life (or imaginary) scenario, a short video, or a “did you know?” game/trivia to engage students. |
|  |
| **Objectives** |
| List your lesson-level objectives here. These should directly relate to the assessment at the end of the lesson. They should be measureable and understandable for the student. Follow each objective with the number of the ACoS standard or bullet it meets. |
|  |
| **Learn** |
| This is the section where you will provide the content of the lesson. You can create this material in paragraph form with links to outside sources/videos. Alternately, if you are developing and attaching a presentation,, add a red note to the development team including the presentation filename. Note any interactivity in RED (rollover definitions, images, etc.). |
|  |
| **Try It** |
| This section should review the material presented in the Learn, allow students to practice any new skills gained in the Learn, and bridge the gap between the Learn and the Task. This can be a vocabulary game, information quiz, or your own original idea. Use the Try It templates when creating games. Try It activities are not graded. |
|  |
| **Task** |
| Provide the student instructions for the graded assignment(s) that students will complete for this lesson. Include student documents for assignments as separate attachments if needed. |
|  |